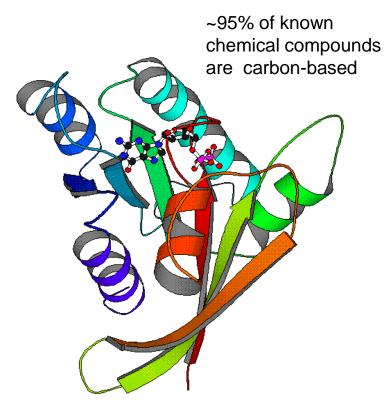
Understanding habitability on the pathways to habitable planets

François Forget

CNRS, Institut Pierre Simon Laplace, Laboratoire de Météorologie Dynamique, Paris, France Habitability: What is life ? What's needed for Life ?

- ??
- ⇒ Carbon-based chemistry ... in liquid water
- Carbon life without liquid water is
 - difficult to imagine
 - difficult to recognize and detect



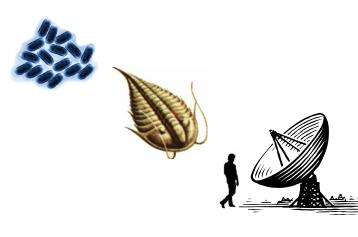
Hypothesis: Habitability = liquid water available

Habitability = liquid water available

Some habitables planets are « more habitable » than others

• **Duration of habitability**:Time is required for life to emerge (maybe) and evolve.

 Quality of habitability: Active, evolved (and detectable) life requires energy (light) and chemical species





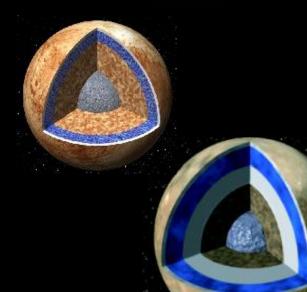
4 kinds of « habitability »

(Lammer et al. Astron Astrophys Rev 2009; Forget 2013)

- Class I: Planets with permanent surface liquid water: *like Earth*
- Class II : Planet temporally able to sustain surface liquid water but which lose this ability (loss of atmosphere, loss of water, wrong greenhouse effect) : Early Mars, early Venus ?
- **Class III**: Bodies with subsurface ocean which interact with silicate mantle (*Europa*)
- Class IV : Bodies with subsurface ocean between two ice layers (Ganymede)







4 kinds of « habitability »

(Lammer et al. Astron Astrophys Rev 2009; Forget 2013)

Class I: Planets with permanent surface liquid water: like Earth

Class II: Planet temporally able to sustain surface liquid water but which lose this ability (loss of atmosphere, loss of water, wrong greenhouse effect) : Early Mars, early Venus?





whic

- Surface liquid water allows photosynthetic Cla life, able to modify its environment
 - ⇒ Traditional Habitable Zone (J.Kasting) or the « Hunting Zone » (F. Selsis)
- Class IV : Bodies with subsurface ocean lacksquarebetween two ice layers (Ganymede)

The « Habitable Zone» : liquid waterpossible onthe surface of planetsEg. Kasting et al. 1993
Forget 2013

i.e. the region outside which it is <u>impossible</u> for a rocky planet to maintain liquid water on its surface

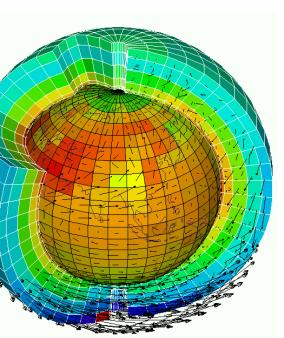
⇒ A problem of climate and atmosphere



Which climate on extra-solar planets ? A hierarchy of models for planetary climatology



Global mean Temperature



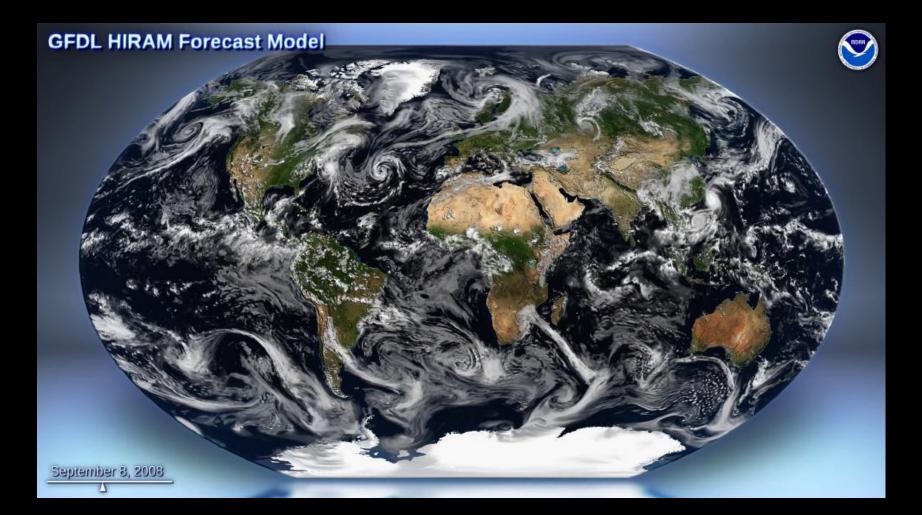
1. 1D global radiative convective models
⇒ Great to explore exoplanetary climates;
still define the classical Habitable Zone
(e.g. Kasting et al. 1993, Kopparapu et al. 2013)

2. 2D Energy balance models...

3. Theoretical 3D General Circulation model with simplified forcing: used to explore and analyse the possible atmospheric circulation regime (see Read 2011, Showman et al. 2013, etc)

4. Full 3D Global Climate Models aiming at building "virtual" planets.

How to build a Global Climate Simulator ?





How to build a full Global Climate Simulator :

1) Dynamical Core to compute large scale atmospheric motions and transport 2) Radiative transfer through gas and aerosols

6) Photochemical hazes and lifted aerosols

3) Turbulence and convection in the boundary layer

5) Volatile condensation on the surface and in the atmosphere

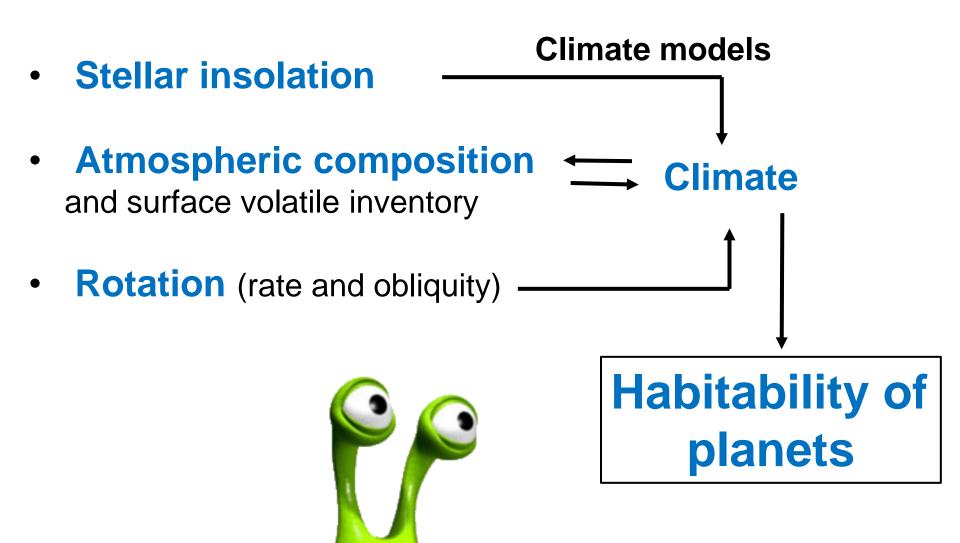
4) Surface and subsurface thermal balance

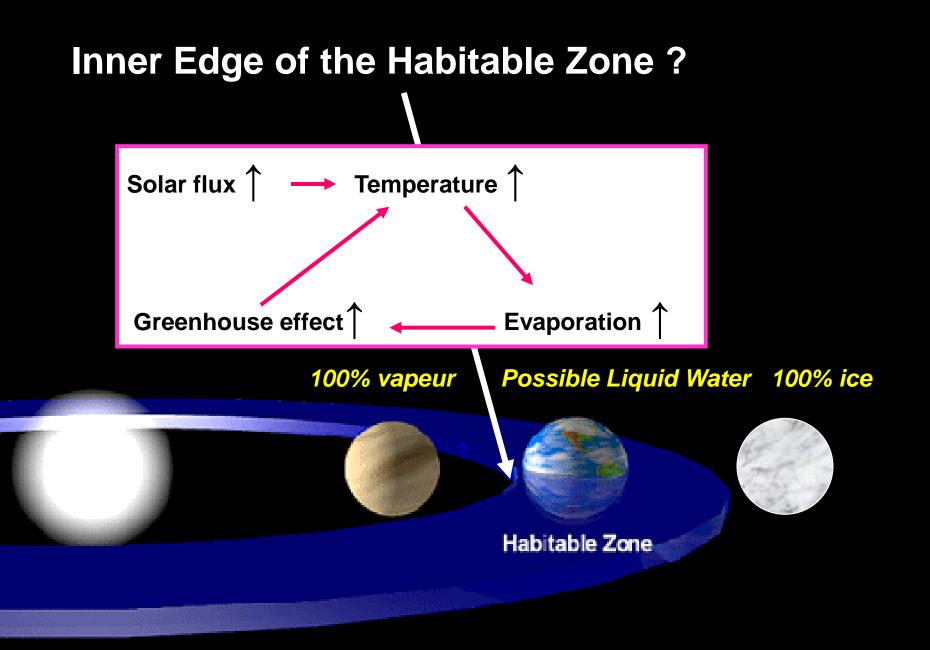
Forget and Lebonnois (2013) In "ComparativeClimatology of Terrestrial Planets" book, Univ of Arizona press 2013.



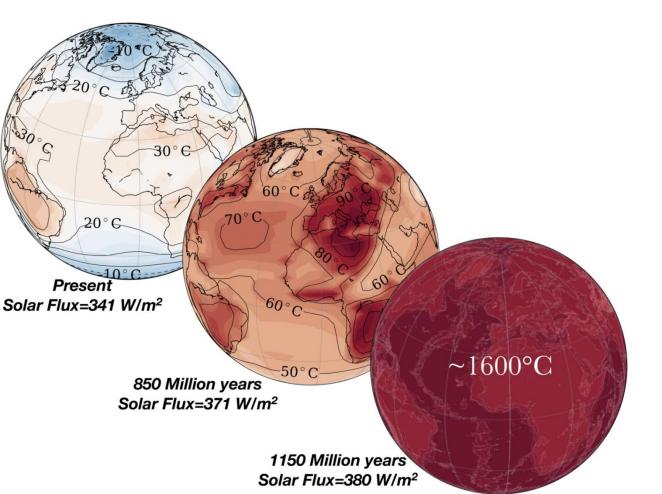
From observed planets Global Climate Modelling to extrasolar planets climatology

Key parameters controlling the climate on a terrestrial planet:





Runaway Greenhouse effect in a complete 3D Global Climate model



Leconte et al. 2013 Wolf and Toon 2014 Yang et al. 2013, 2014 Leconte et al. « *3D Increased insolation threshold for runaway greenhouse processes on Earth like planets*". Nature, 2013

Present Solar Flux=341 W/m²

20°6

850 Million years Solar Flux=371 W/m²

30° C

1150 Million years Solar Flux=380 W/m²

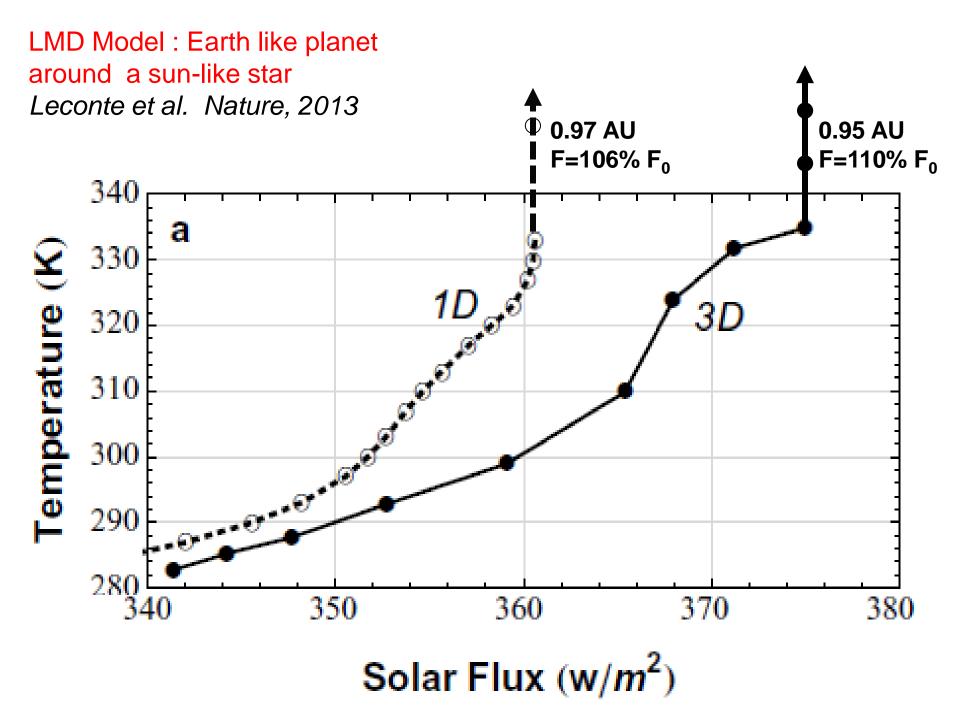
60°C

60° C

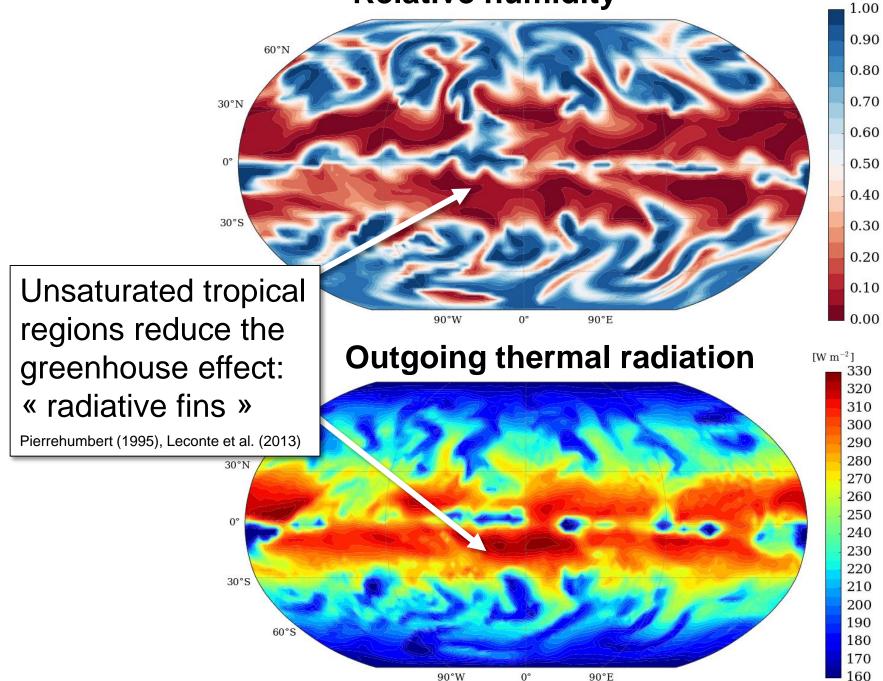
~1600°C

LMD 3D Generic Climate Model

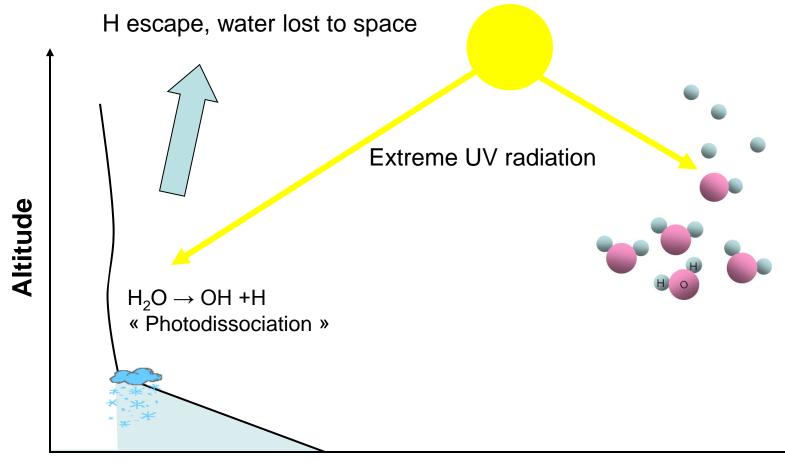
- Earth like planet
- 64x48x30 resolution
- Radiative transfer (correlated k)
 - 19 IR bands
 - 18 solar bands
- Special parametrization to handle H2O as a major constituant :
 - Change in Ps with condensation/evaporation \Rightarrow case of σ -P hybrid coordinates.
 - Coupled system [H2O]+T+Ps



Relative humidity



Impact of temperature increase on water vapor distribution and escape: the « water loss limit »... at only 0.99 AU from the Sun (*Kopparapu, Kasting et al. 2013*)

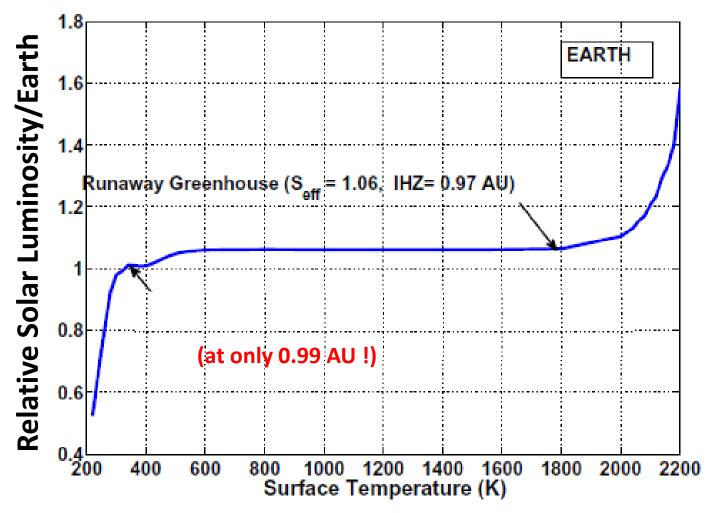


Temperature

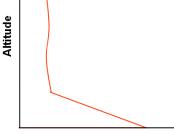
Runaway Greenhouse effect in 1D models (for an Earth-like planet around a sun)

(Ingersoll 1969, Kasting 1988, Kasting et al. 1993, Goldblatt et al. 2013, Kopparapu et al. 2013)

Global mean Temperature



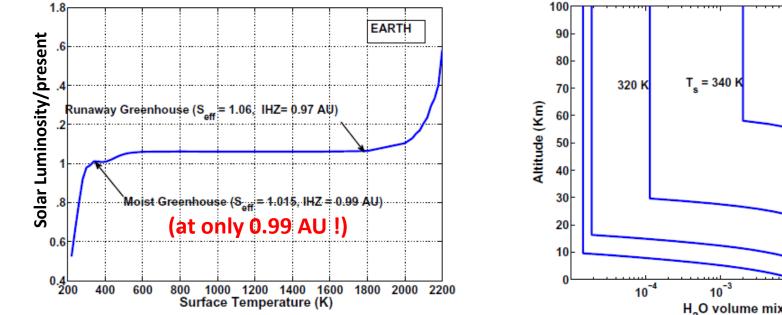
Altitude

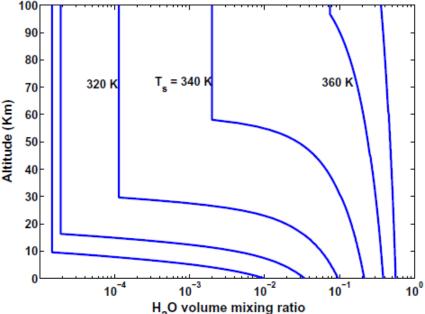


« Water loss limit » in 1D models

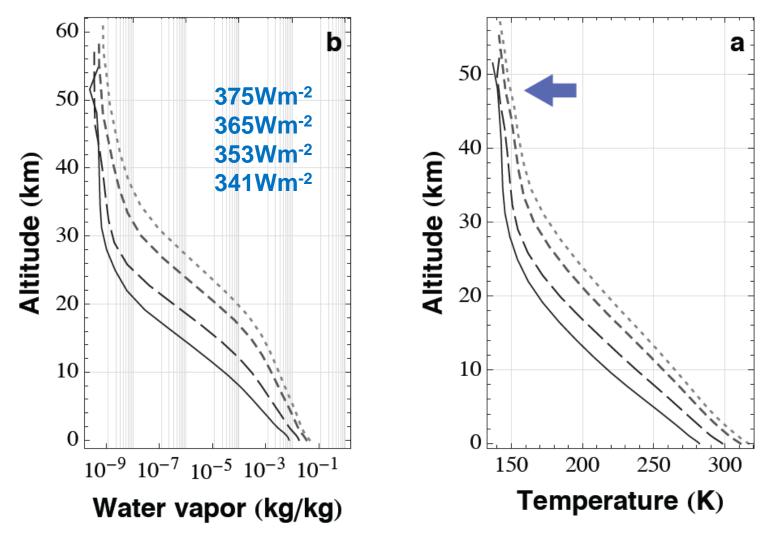
(Ingersoll 1969, Kasting 1988, Kasting et al. 1993, Kopparapu et al. 2013)

Global mean Temperature



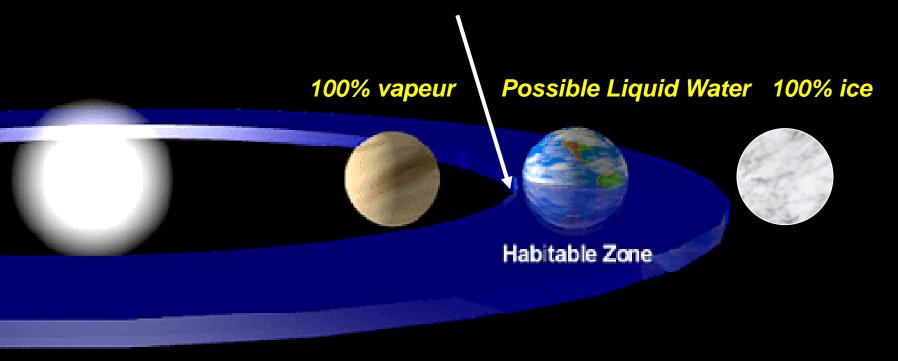


Earth like Simulation with detailed radiative transfer in the upper atmosphere: **no water loss limit** !



Leconte et al. (Nature; 2013)

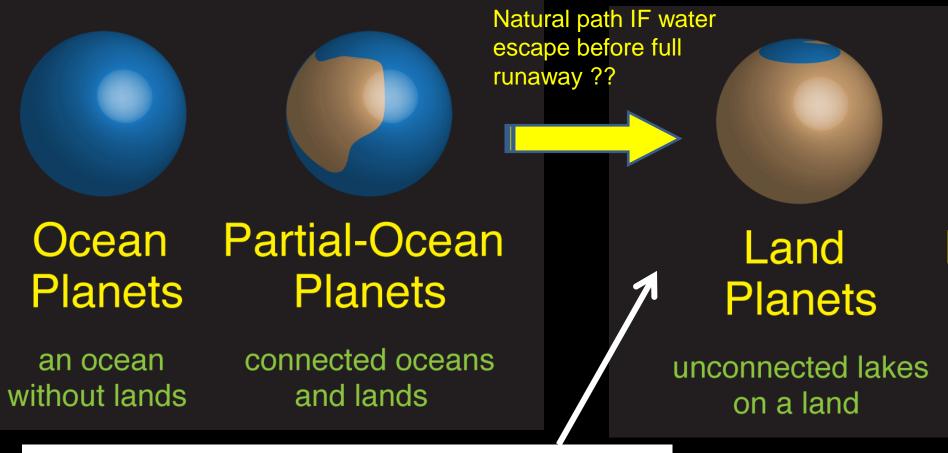
Inner Edge of the Habitable Zone



Around a given star, the exact location of the inner edge also depends on

- The water inventory (case of « dune » planet)
- The rotation rate and clouds

Climate depends on the amount of available water (e.g. Abe et al. 2011)



- Runaway greenhouse depends on mean insolation at the edge of the polar sea (cold trap)
- « Runaway limit significantly extended »

Runaway greenhouse effect around K and M dwarf stars

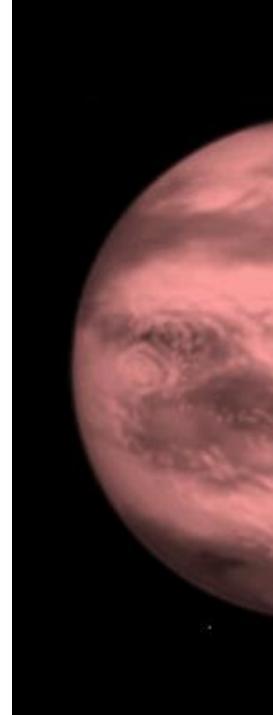
Redder stellar spectrum

Weak atmospheric Rayleigh Scaterring
⇒ lower planetary albedo

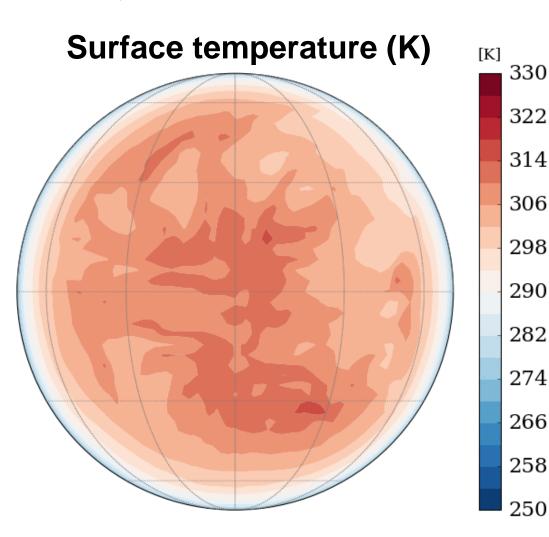
Effect of tides:

Resonnant rotation with zero obliquity
Possible Locking with permanent night side

(see Leconte et al. A&A 2013, Yang et al. ApJL2013, 2014)

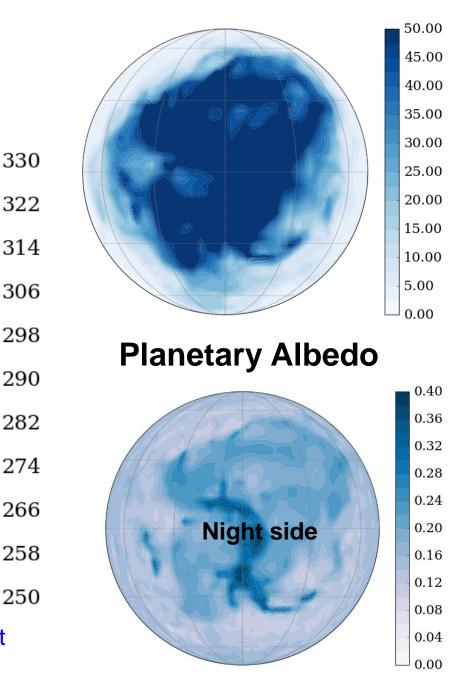


Simulation of aTidal-locked planet with surface liquid water around an Mdwarf (Jeremy Leconte, LMD climate model)

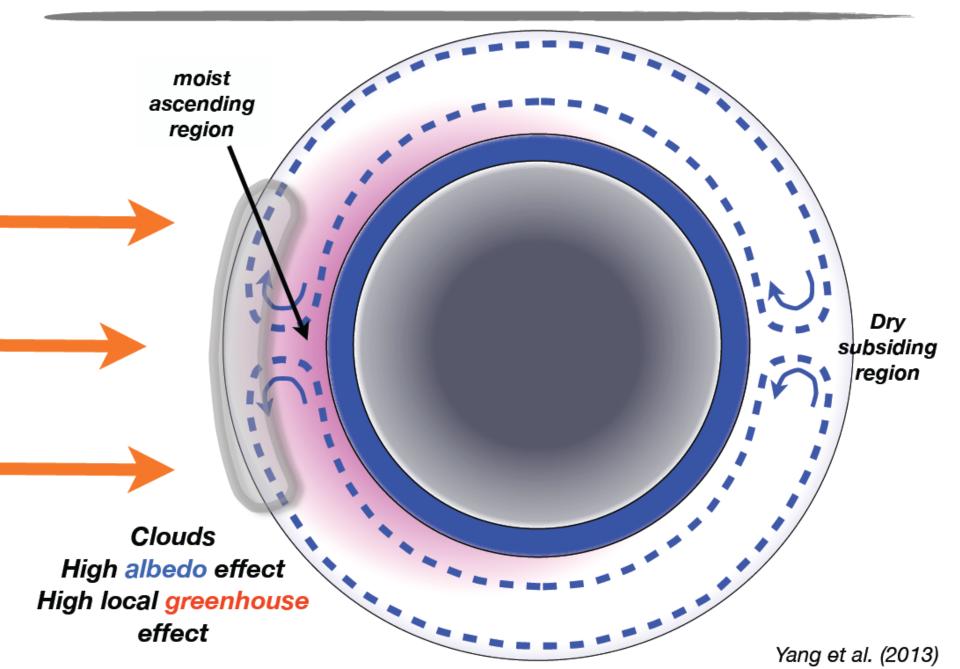


View from a distant point throughout the orbit

Cloud opacity



Large scale cloud pattern on tidally locked planets



The Astrophysical Journal Letters, Volume 771, Issue 2, article id. L45, 6 pp. (2013) See also Yang et al. . Astrophysical Journal Letters, Volume 787 (2014)

STABILIZING CLOUD FEEDBACK DRAMATICALLY EXPANDS THE HABITABLE ZONE OF TIDALLY LOCKED PLANETS

JUN YANG

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NICOLAS B. COWAN

Center for Interdisciplinary Exploration and Research in Astrophysics (CIERA) and Department of Physics and Astronomy, Northwestern University, 2131 Tech Drive, Evanston, IL 60208, USA

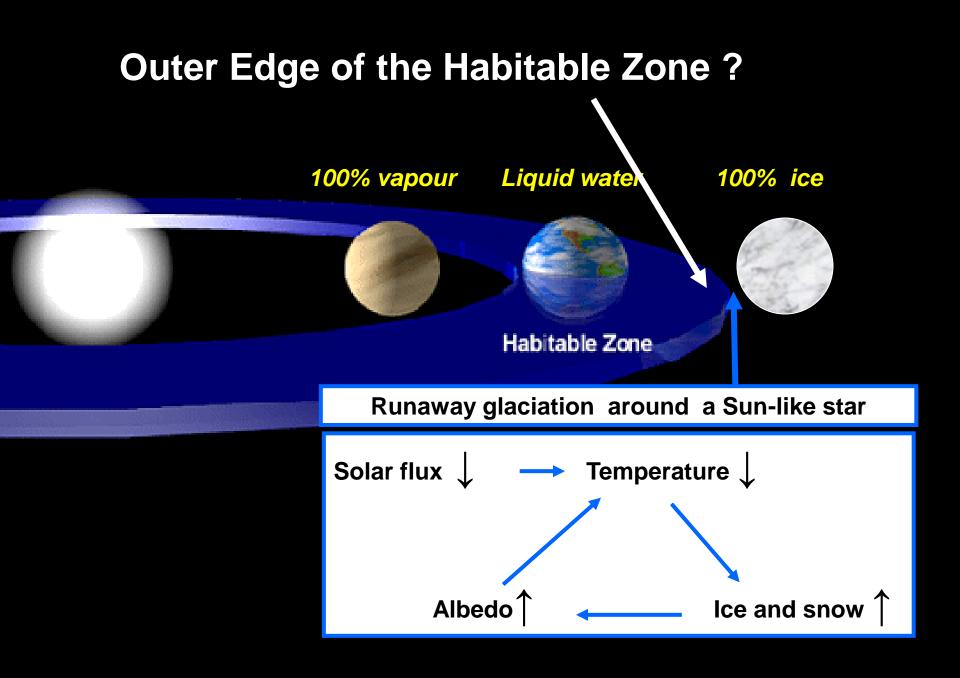
AND

DORIAN S. ABBOT

The Department of the Geophysical Sciences, The University of Chicago, 5734 South Ellis Avenue, Chicago, IL 60637, USA Draft version June 28, 2013

ABSTRACT

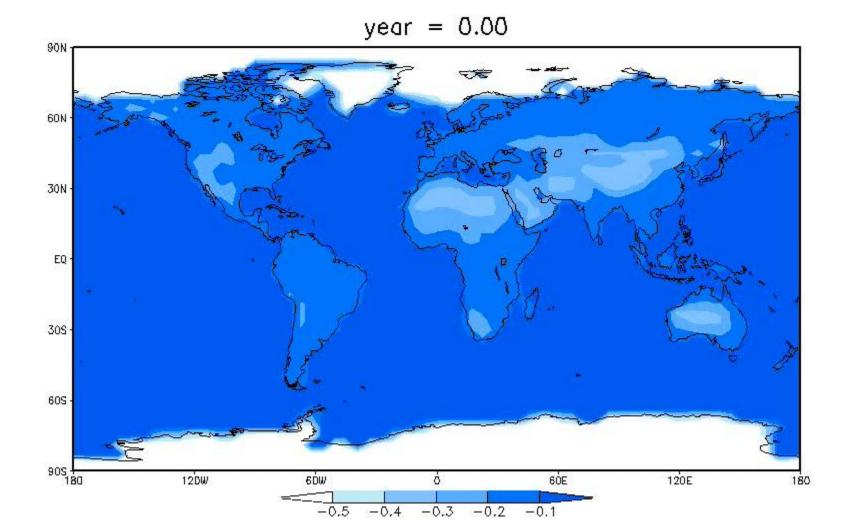
The Habitable Zone (HZ) is the circumstellar region where a planet can sustain surface liquid water. Searching for terrestrial planets in the HZ of nearby stars is the stated goal of ongoing and planned extrasolar planet surveys. Previous estimates of the inner edge of the HZ were based on one dimensional radiative–convective models. The most serious limitation of these models is the inability to predict cloud behavior. Here we use global climate models with sophisticated cloud schemes to show that due to a stabilizing cloud feedback, tidally locked planets can be habitable at twice the stellar flux found by previous studies. This dramatically expands the HZ and roughly doubles the frequency of habitable planets orbiting red dwarf stars. At high stellar flux, strong convection produces thick water clouds near the substellar location that greatly increase the planetary albedo and reduce surface temperatures. Higher insolation produces stronger substellar convection and therefore higher albedo, making this phenomenon a stabilizing climate feedback. Substellar clouds also effectively block outgoing radiation from the surface, reducing or even completely reversing the thermal emission contrast between dayside and nightside. The presence of substellar water clouds and the resulting clement surface conditions will therefore be detectable with the James Webb Space Telescope.



Climate Modelling: the Earth suddenly moved out by 12% (79% current insolation = the Earth 3 billions years ago)

LMD Generic Climate model, with a "dynamical slab Ocean" (Benjamin Charnay et al. JGR 2013)

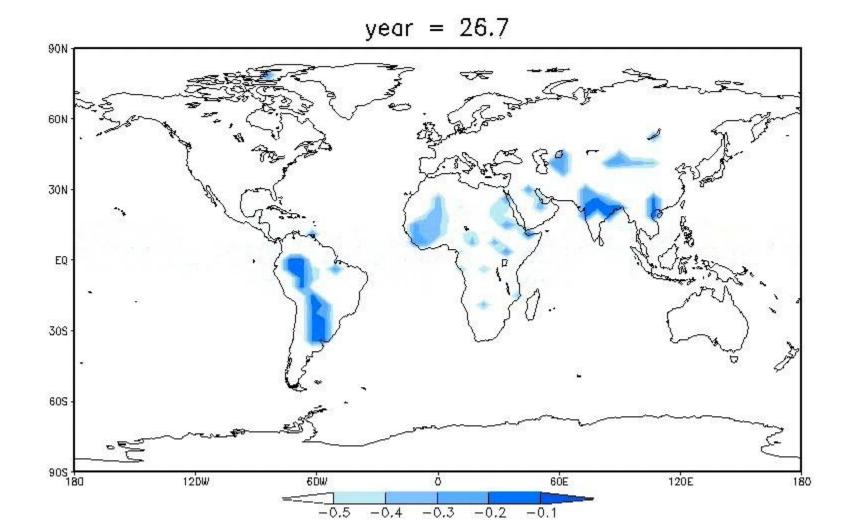
ALBEDO:



Climate Modelling: the Earth suddenly moved out by 12% (79% current insolation = the Earth 3 billions years ago)

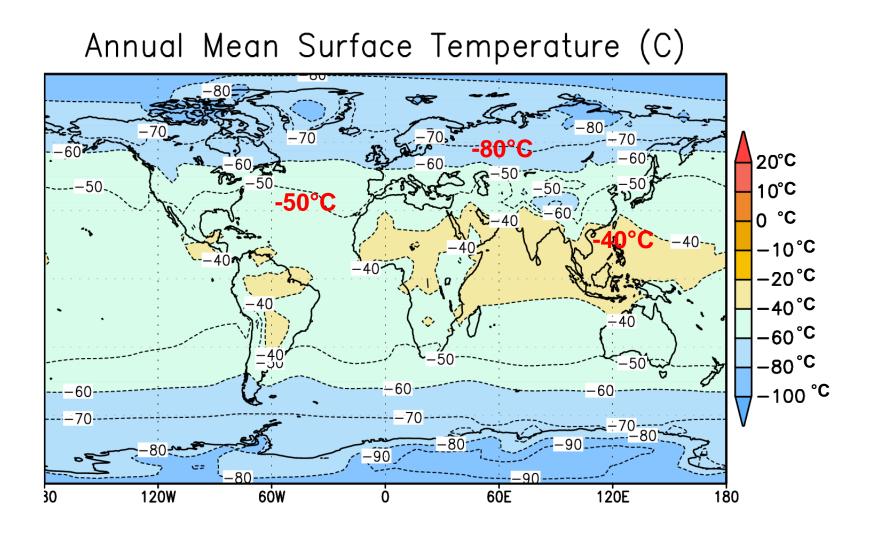
LMD Generic Climate model, with a "dynamical slab Ocean" (Benjamin Charnay et al. JGR 2013)

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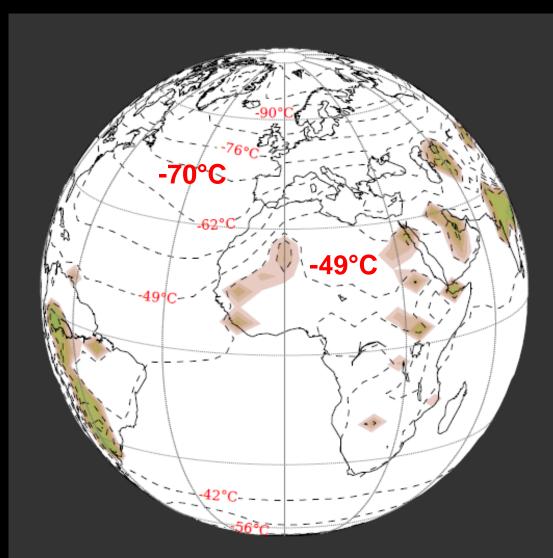
LMD Generic Climate model, with a "dynamical slab Ocean" (Benjamin Charnay et al. JGR 2013)



Out of glaciation: greenhouse effect

Flux = 80% present (~1.12 AU)

Present Earth atmosphere

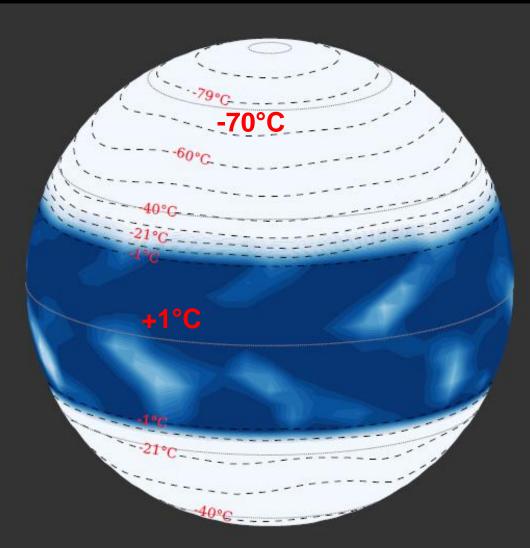


Charnay et al., JGR 2013

Out of glaciation: greenhouse effect

Flux = 80% present (~1.12 AU)

[CO₂] x 2.5

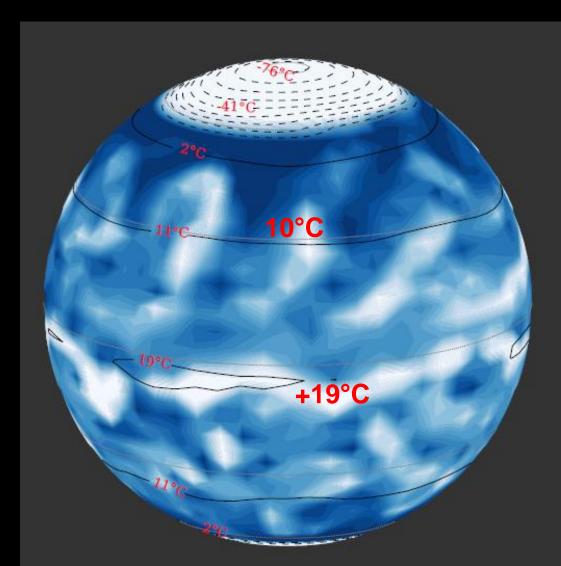


Charnay et al., JGR 2013

Out of glaciation: greenhouse effect

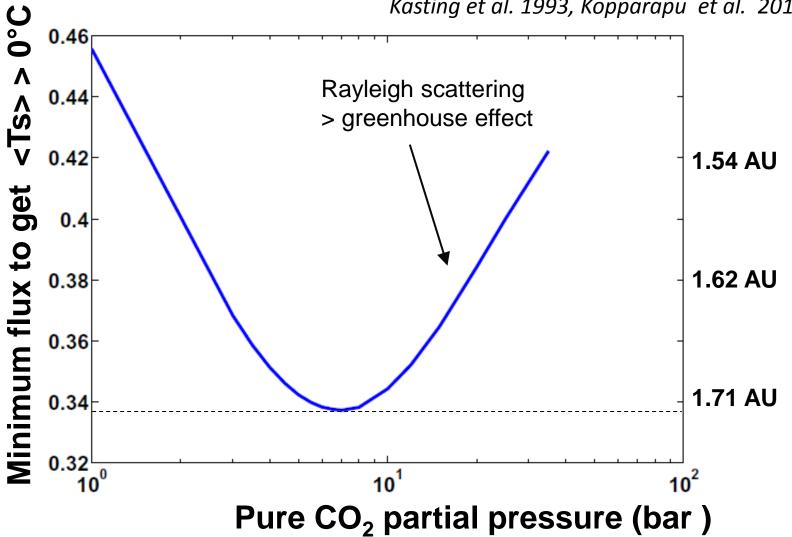
Flux = 80% present (~1.12 AU)

[CO₂] x 250 [CH4] x 1000



Charnay et al., JGR 2013

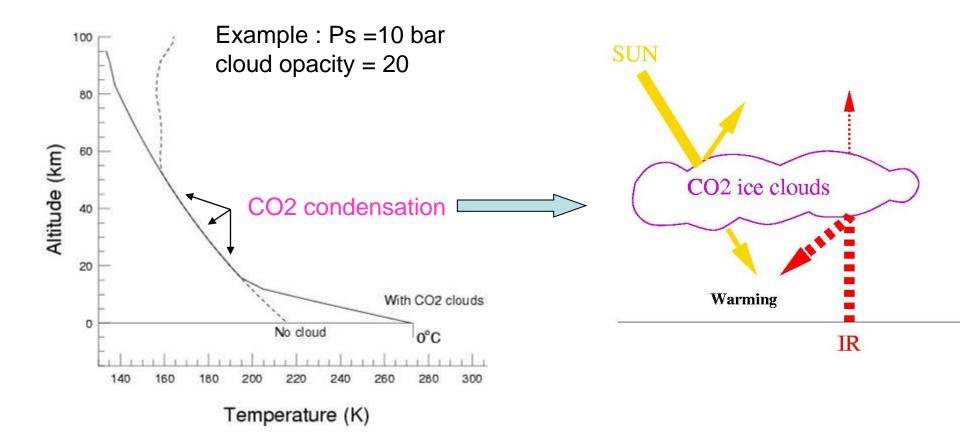
How far can greenhouse effect can keep a planet warm around a sun-like star?



Kasting et al. 1993, Kopparapu et al. 2013

Scattering Greenhouse effect of CO₂ ice clouds ⇔ 0°C as far as 2.5 AU from the Sun ?

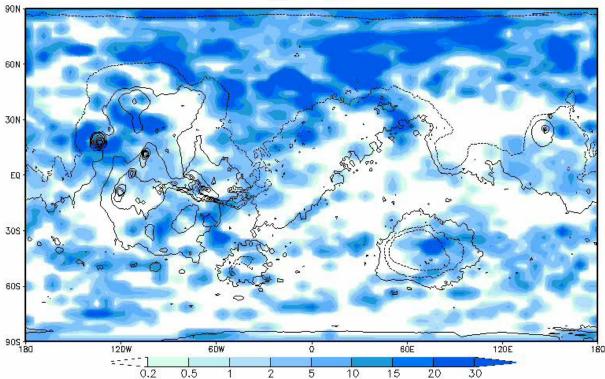
Forget and Pierrehumbert (1997)

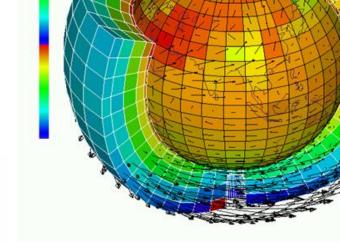


3D Global climate simulations of a cold CO2 atmosphere

("Early Mars Case" distance equivalent to 1.75

sol = 0.0





Max Warming = + 15 K

(uncomplete cloud coverage)

CO2 ice Cloud optical depth

Forget et al. Icarus 2013, Wordsworth et al. Icarus 2013

Glaciation around K & M dwarf stars:

Redder stellar spectrum

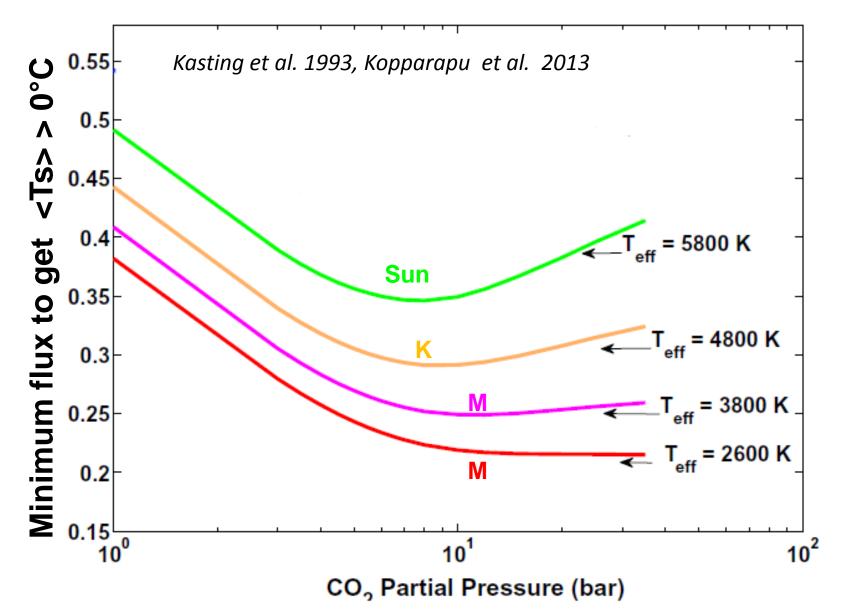
- No albedo water ice feedback (Joshi and haberle, 2012)
- •Weak atmospheric Rayleigh Scaterring

 \Rightarrow lower albedo

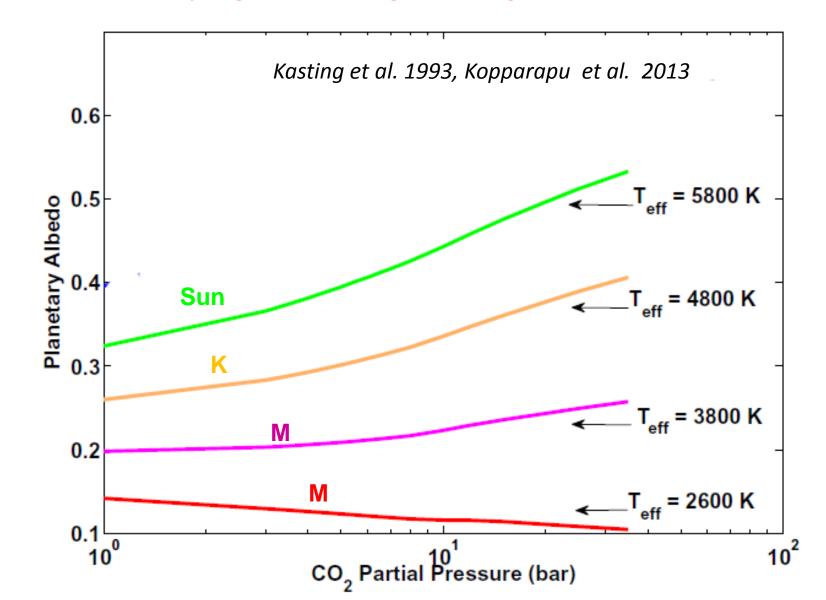
⇒ Enhanced high pressure CO2 greenhouse effect



How far can greenhouse effect can keep a planet warm around various stars?



Planetary Albedo around G, K, M stars (with Rayleigh Scaterring of CO2 gas)



Glaciation around K & M dwarf stars:

Redder stellar spectrum

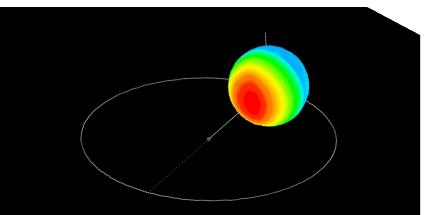
- No albedo water ice feedback (Joshi and haberle, 2012)
- Weak atmospheric Rayleigh Scaterring

⇒ lower albedo

⇒ Enhanced high pressure CO2 greenhouse effect

But : Effect of tides on rotation:

- Resonant rotation with zero obliquity
- ⇒ No insolation at the pole
- ⇒ Possible Locking with permanent night side?





Example: simulating the climate on Exoplanet Gliese 581d (Wordsworth et al. 2011)

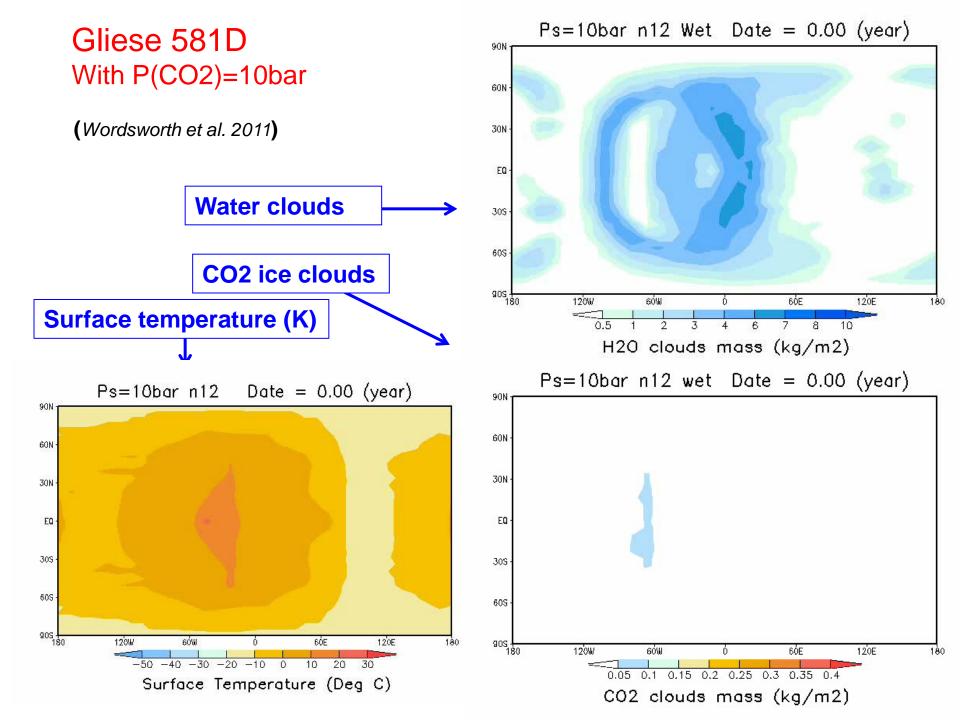
Super-Earth? : M sin $i \approx 7 M_{Earh}$ around Mdwarf (0.31 Msun)

Incident Stellar flux = 27% flux on Earth (less than Early Mars!)

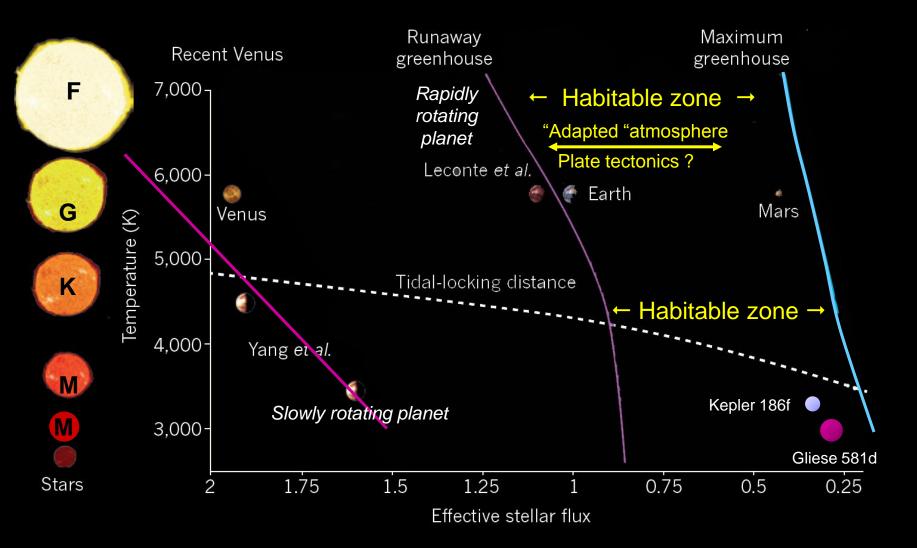
Obliquity = 0° , possibly tidally locked ?

Udry et al. 2007, Mayor et al. 2009:

LMD Generic Model



The traditional Habitable zone with N2-CO2-H2O atmospheres-...



Adapted and modified from Kasting and Harman (2013)

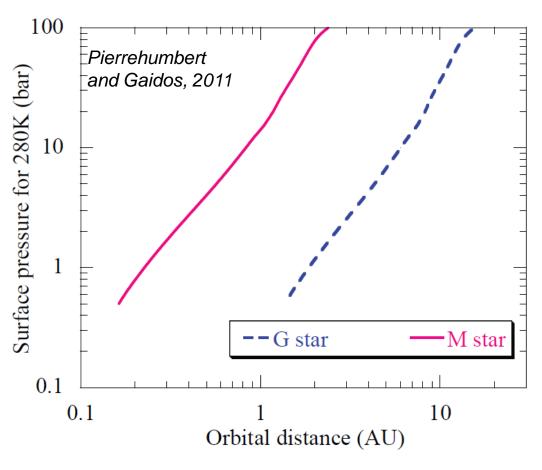
The case of Hydrogen-rich primordial atmosphere

 High pressure H₂ is a good, noncondensable greenhouse gas thanks to collision-induced absorption

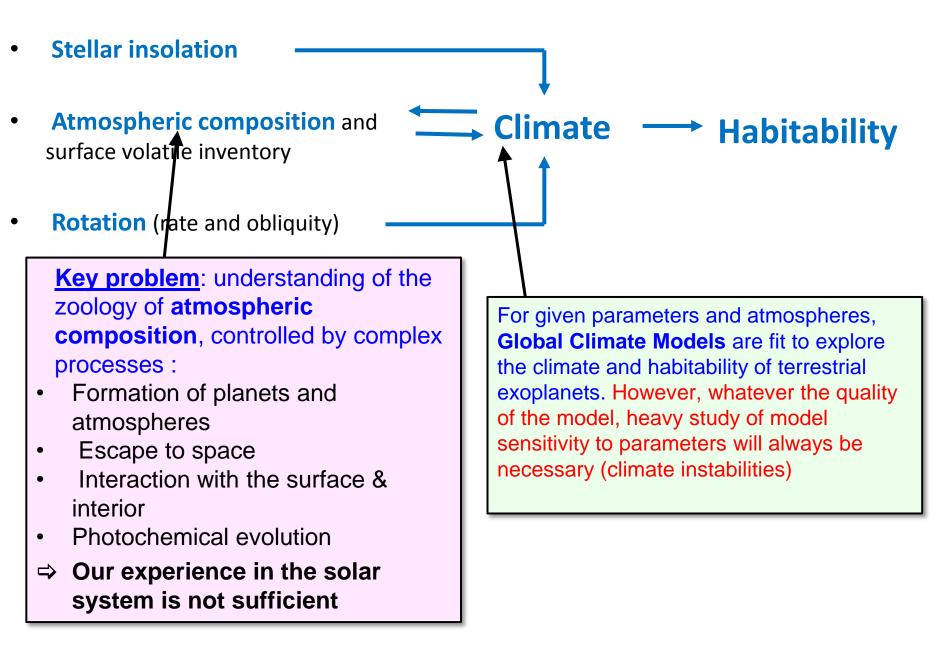
(Stevenson 1999, Pierrehumbert and Gaidos, 2011, Wordsworth 2012)

- However primordial atmosphere tends to escape to space and not last long:
- ⇒ « Cold » planets near the outer edge of the habitable zone may pass throughtransient periods with surface oceans (Wordsworth 2012)

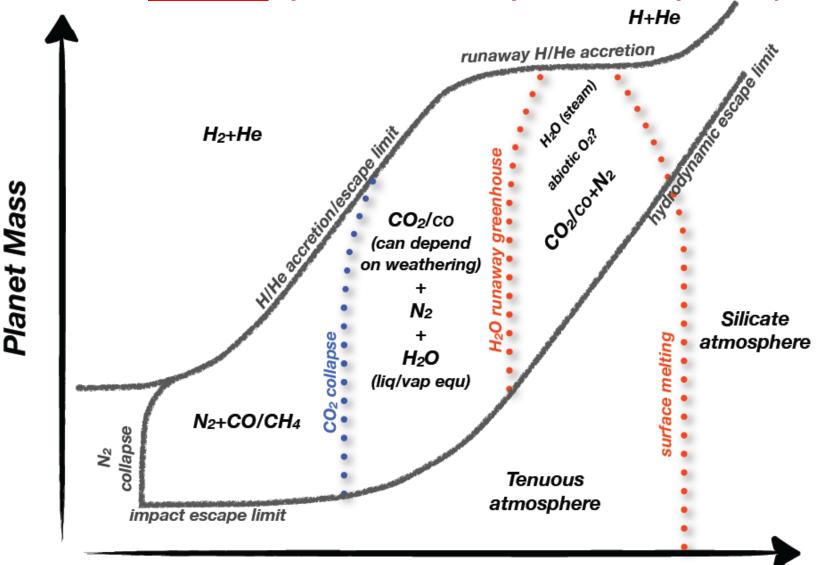
Are H₂-rich terrestrial atmospheres possible?



Atmospheres, Climate and Habitability



SPECULATION: <u>dominant</u> species terrestrial planet atmospheres (abiotic)

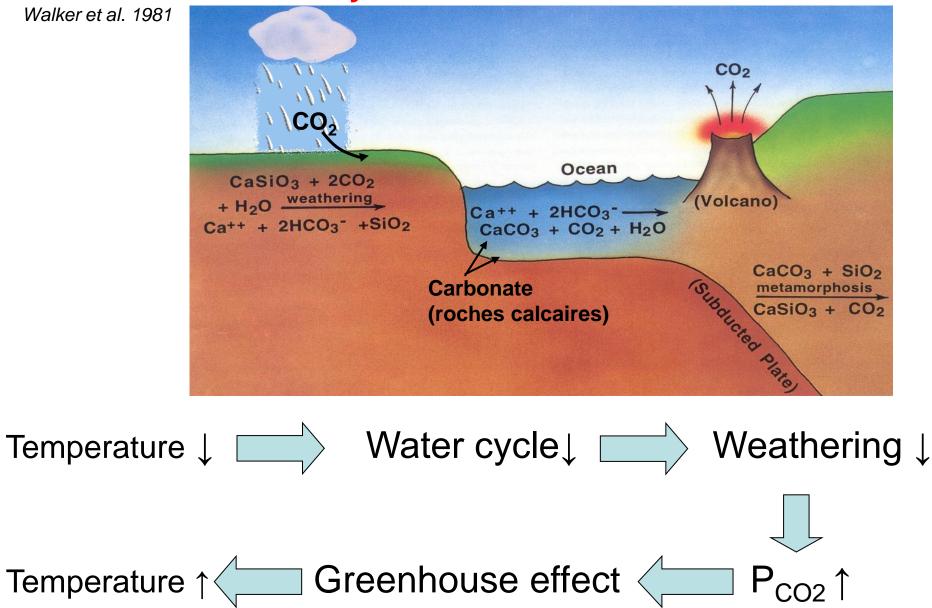


Stellar Flux (~ equilibrium temperature)

Forget and Leconte (2013), « Possible climate on terrestrial exoplanets » Phil. Trans. Royal Society. A. (2014) (arXiv:1311.3101)

On the Earth: the right greenhouse effect with the carbonate – Silicate cycle

Walker et al. 1981



Conclusions

- Some habitable planets (with liquid water) are more "habitable" than others (duration of habitability, availability of light and chemicals, etc.)
- The "Habitable zone" could be defined as the zone outside which it is <u>surface</u> liquid water is impossible: little hope to find a detectable biosignature.
- The key open question: what does it take for a planet in the habitable zone to be and remain habitable:
 - getting & keeping the right atmosphere (impacts, escapes...)
 - adapting its atmosphere & greenhouse effect to star evolution and other sources of unstability
- ⇒ On the Earth, our understanding is biased (Anthropic principle...)
- ⇒ We need observations of atmospheres !
- We can learn a lot from atmospheres well outside the Habitable zone